Scala Media Player-R

- Operating System
- Licensing
- Scala Media Player-R
- Configuration

The Scala Media Player-R is an entry-level, single-output digital media player in a compact design that is an affordable solution for stable, reliable content delivery. Designed and developed by Scala's engineering team, the media player works seamlessly with Scala's digital signage software, matching powerful performance with turnkey simplicity. An optimized architecture ensures high quality performance throughout its entire lifetime. System hardening minimizes vulnerabilities and delivers robust system security. The media player's fanless design keeps it protected from dust and debris, ideal for any digital signage solution in any environment. Select from two variations:

- Scala Media Player-R
- Scala Media Player-R Plus

Operating System

The Scala Media Player-R can only be purchased running the Linux Player for ARM operating system.

Licensing

A combination of the license purchased for the player and hardware capabilities determine player functionality. For more information about licenses, see the License Functionality Matrix. For information about licenses recommended for the player, see License Compatibility for SMP-R.

Scala Media Player-R

The Scala Media Player-R is available in the following:

- Scala Media Player-R
- Scala Media Player-R Plus

The following tabs describe each Scala Media Player-R variation.

Scala Media Player-R

The Scala Media Player-R is an entry-level, single-output digital media player in a compact design that is an affordable solution for stable, reliable content delivery.

Scala Media Player-R Plus

Scala Media Player-R Plus has all of the features of the Scala Media Player-R with the added ability of playing back 4K content at 30 frames per second.

Configuration

Setting up and configuring the SMP-R player requires you to first create a player profile in Content Manager. See Creating a Player in the Content Manager help for more information.

This section also covers additional specifications and system functions, including configuration instructions for the Windows Operating System and the Scala Windows Player:

- Setting Up the SMP-R Device
- Configuring the Linux Operating System for the Linux ARM Playback Engine
- Configuring the Linux ARM Playback Engine
- Set System Auto Login to Scala Player Account for the Linux ARM Player
- Restarting the Linux ARM Player
- Linux ARM Commands
- About Scala Media Player-R
- FAQ for SMP-R
- Troubleshooting for SMP-R

For hardware specifications, see https://www.scala.com/en/products/hardware/scala-media-player-r/.

Related Areas

Looking for something different? Visit our documentation portal homepage:

- Scala Media Players Homepage
- Scala Enterprise Homepage